



GAME PLAY RULES

ROSTERS: NO team will be allowed to add to their roster once tournament has started!

WARM-UP: 3 minutes of warm-up in between games (subject to change), 2 minute halftimes (subject to change)

GAME LENGTH: There will be two 20 minute halves per game for ALL divisions.

GAME PLAY: Running clock until last 2 minutes of each half.

FOULS: A player fouls out on his 5th personal foul.

UNIFORMS: Teams listed second and on the bottom of the bracket are the home team and wear the light/white color.

BONUS: A team reaches the 1 and 1 bonus on the 7th foul of each half. **THERE IS NO 2 SHOT BONUS**

FREE THROWS: The ball becomes live on the release

TECHNICAL FOULS: The opposing team is awarded two free throws plus possession of the ball. Two technical fouls and/or flagrant fouls result in an automatic ejection from the game.

OVERTIME: Each overtime is 2 minutes in length with a running clock except the last 30 seconds. Each team has (1) 30 second timeout with no carry-overs.

COACHES BOX: All coaches are required to stay inside the designated coaching box. The first violation shall result in a warning. Subject to the discretion of the referee(s), any additional violations shall result in a technical foul being awarded and in those instances the rules for technical fouls come into play.

DELAY OF GAME: First violation shall result in a warning. Any additional violations shall result in a technical foul being awarded and in those instances, the rules for technical fouls come into play.

CLEAN - UP: Please clean up under your bench after each game (i.e. bottles, cups, ice, wrappers, etc.).

TIME-OUTS: All teams will have two (3) full length time-outs per game.

BASKETBALL SIZES: The (29.5) basketball will be used all boy's divisions.